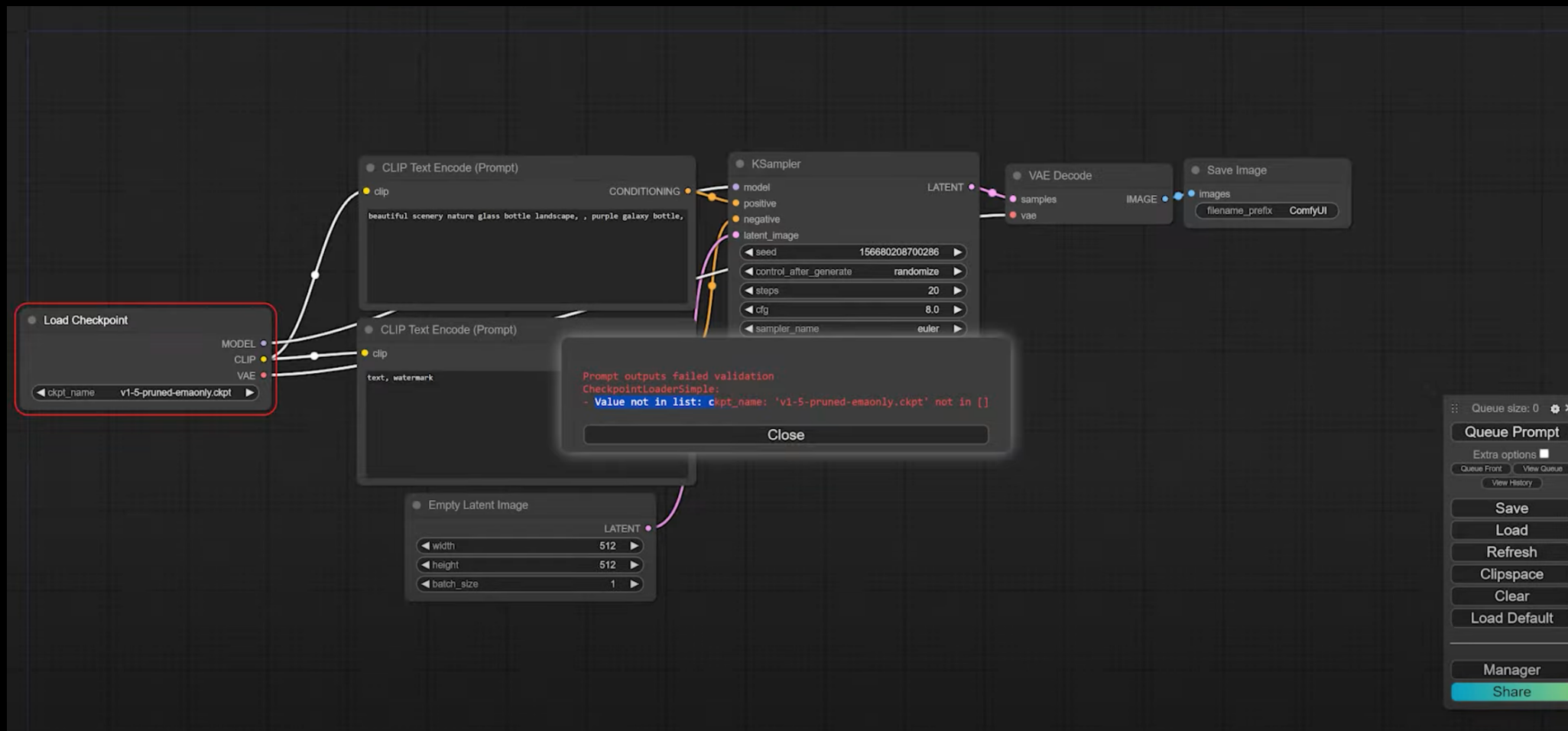


Easy Step-by-Step Guide to Using ComfyUI

If you install without a model you will get this error message.



Easy Step-by-Step Guide to

Using Flux.1 dev (Win)

IBO

Step 1: Download *Flux.1 dev* on Hugging Face

LINK: <https://huggingface.co/black-forest-labs/FLUX.1-dev/blob/main/flux1-dev.safetensors>

Make sure to be logged in to Hugging Face and accept the terms. Then, right click on the download-button and save under: ComfyUI / Models / Unet. Note: It can take a while to download these files. You can rename files but make sure it's in the correct folder.

Step 2: Download *Encoders*

LINK: https://huggingface.co/comfyanonymous/flux_text_encoders/tree/main

For this, download all three encoders and save under ComfyUI / Models / Clip

Step 3: Download VAE Model

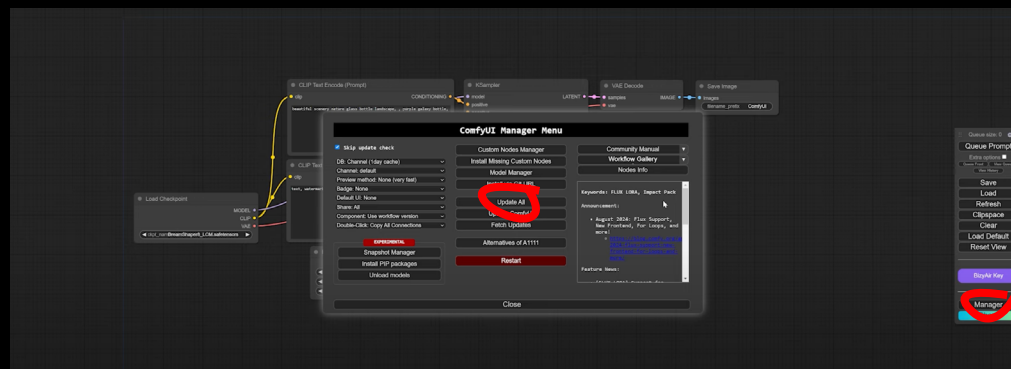
LINK: <https://huggingface.co/black-forest-labs/FLUX.1-dev/tree/main/vae>

Right click on the Download-link and save file under ComfyUI / Models / VAE

Step 4: Launch ComfyUI on your computer

Launch ComfyUI by running the file "run_nvidia_gpu" (or the file you use to open, for example, use the cpu File if you plan on using your CPU (note using the CPU is slower).

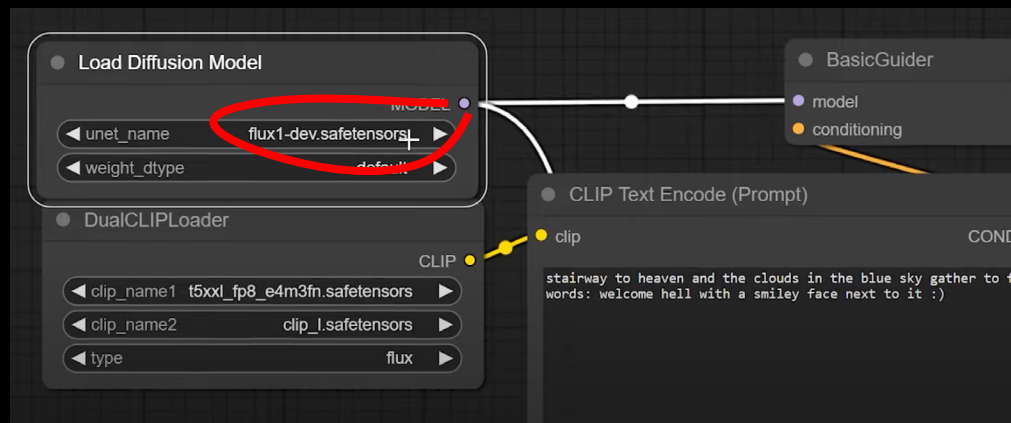
Make sure you have the latest ComfyUI by clicking on Manager / Update All.

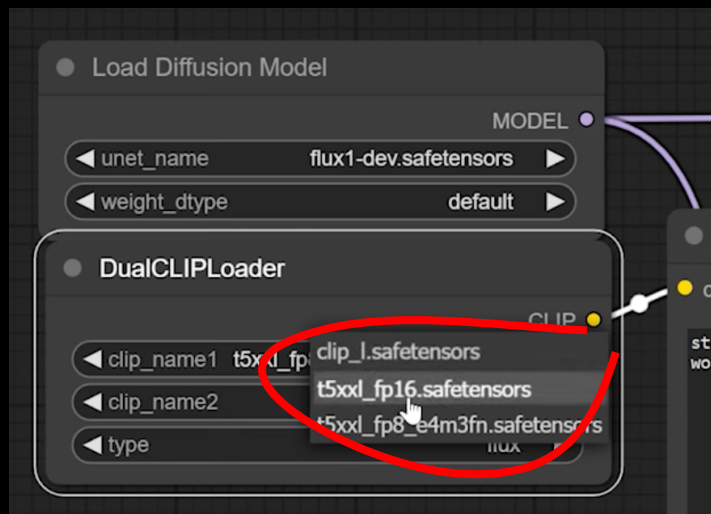


Step 5: Download Simple Workflow

LINK: <https://openart.ai/workflows/maitruclam/comfyui-workflow-for-flux-simple/iuRdGnfzmTbOOzONliVV>

Then drag and drop into ComfyUI interface which will load the simple workflow. Make sure that you have the correct model selected.



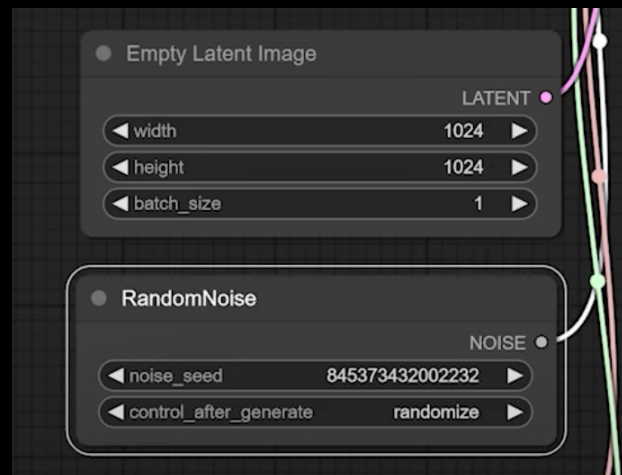


Fp8 is fine to select, but let's use fp16 for higher precision.

Step 6: Type a prompt

Type something into the prompt box. For example:

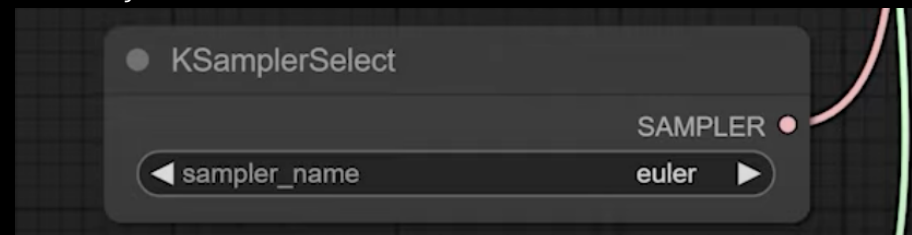
"Hyper-realistic portrait of an elderly fisherman with a weathered face and intricate details of salt-sprayed skin, sitting on a dock surrounded by nets and freshly caught fish, with the ocean stretching endlessly behind him. The lighting is golden and warm, casting soft highlights on his face and emphasizing the deep lines etched by years at sea. The background should feature seagulls in mid-flight and old wooden pier posts, with ropes and fishing gear scattered around."



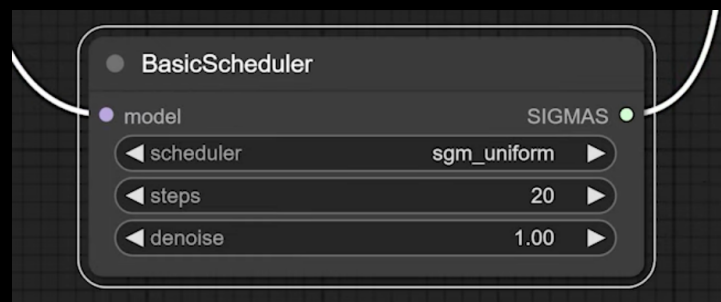
Adjust image size in the node above. The larger the image, the longer it will take.

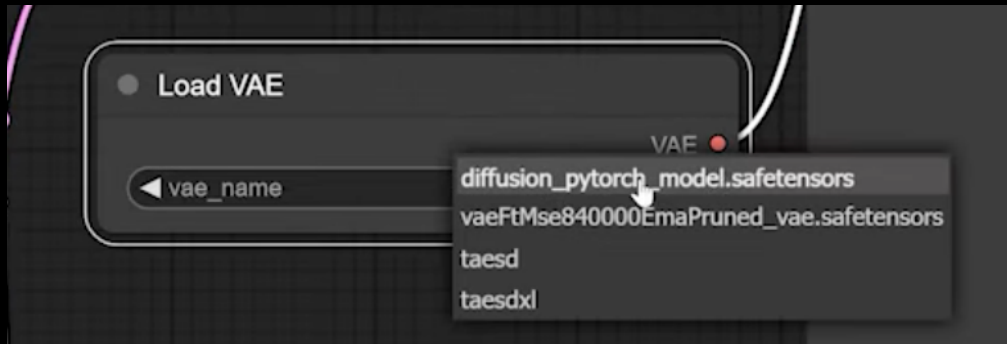
Make sure to choose "randomize".

For the Sampler name, let's keep it at euler for now, but you can experiment with others too if you have the time.



For the Scheduler, let's use sgm_uniform and keep the default of 20 steps. The higher the steps, the longer it takes. Feel free to experiment with different Schedulers.





Make sure you use the VAE model you downloaded earlier.

Step 7: Press “Queue Prompt”

Then wait and your image should be ready.